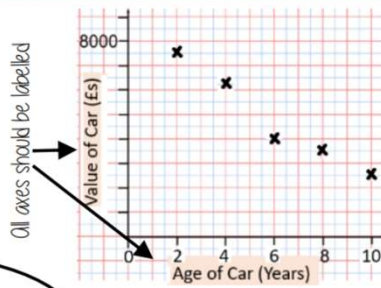


Draw and interpret a scatter graph.

Age of Car (Years)	2	4	6	8	10
Value of Car (£s)	7500	6250	4000	3500	2500

- This data may not be given in size order
- The data forms information pairs for the scatter graph
- Not all data has a relationship



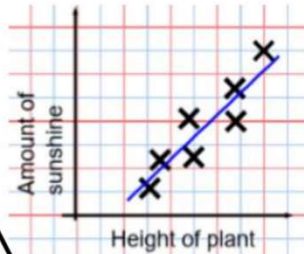
"This scatter graph shows as the age of a car increases the value decreases"

The link between the data can be explained verbally

The axis should fit all the values on and be equally spread out

The line of best fit

The Line of best fit is used to make estimates about the information in your scatter graph



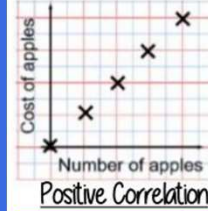
It is only an estimate because the line is designed to be an average representation of the data

It is always a straight line.

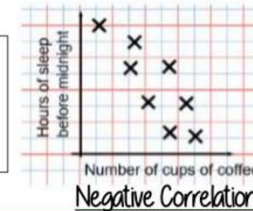
Things to know:

- The line of best fit **DOES NOT** need to go through the origin (The point the axes cross)
- There should be approximately the same number of points above and below the line (It may not go through any points)
- The line extends across the whole graph

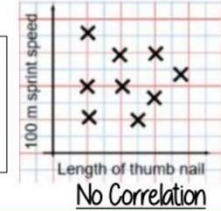
Linear Correlation



As one variable increases so does the other variable



As one variable increases the other variable decreases

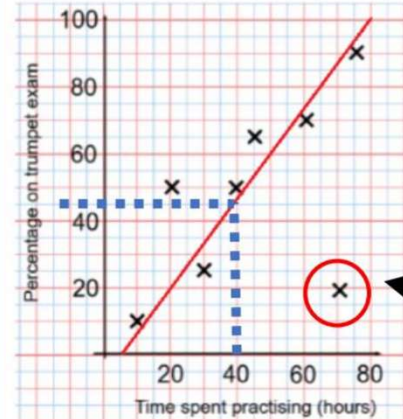


There is no relationship between the two variables

Using a line of best fit

Interpolation is using the line of best fit to estimate values inside our data point

e.g 40 hours revising predicts a percentage of 45.



Extrapolation is where we use our line of best fit to predict information outside of our data
 This is not always useful – in this example you cannot score more than 100%. So revising for longer can not be estimated

This point is an "outlier" It is an outlier because it doesn't fit this model and stands apart from the data

Key Words

- **Congruent** – the same size and shape
- **Enlargement** – to change the size of a shape by a given scale factor
- **Invariance** – a property of a shape that remains unchanged following a transformation
- **Parallel** – straight lines that never meet (equal gradients)
- **Rotation** – to change the orientation of a shape
- **Reflection** – to create a flipped image of a shape along a line
- **Scale Factor** – the multiplier of an enlargement
- **Similarity** – two otherwise identical shapes differently sized
- **Transformations** – ways of changing shapes (i.e., enlargements, rotations, reflections, and translations)
- **Translation** – to change the position of a shape on a grid
- **Vector** – a coordinate-based expression for the distance moved during a translation

Transforming Graphs

$y = -f(x)$ is a reflection of $y = f(x)$ in the x-axis (y-axis as mirror line).

$y = f(-x)$ is a reflection of $y = f(x)$ in the y-axis (x-axis as mirror line).

$y = f(x) + b$ translates $y = f(x)$ b squares upwards.

$y = f(x + b)$ translates $y = f(x)$ b squares to the left [counter-intuitive].

Rotation

Image 90° anti-clockwise

- 1 Trace the original shape (mark the point of rotation)
- 2 Keep the point in the same place and turn the tracing paper
- 3 Draw the new shape

Translations

Vector Notation $\rightarrow \begin{pmatrix} 1 \\ -2 \end{pmatrix}$

How far left or right to move
Negative value (left)
Positive value (right)

How far up or down to move
Negative value (down)
Positive value (up)

Translation $\begin{pmatrix} -3 \\ 3 \end{pmatrix}$

Original shape

Every vertex has been translated by the same amount.

Enlargement

With a scale factor larger than 1 it makes the shape bigger

Enlarged by Scale Factor 3
Every side is 3 times the original length

Enlarge Shape A by a scale factor of -2 from a centre of enlargement (5,8)

Negative scale factor \rightarrow

With a scale factor between 0 and 1 it makes the shape smaller

Scale factor of $\frac{1}{5}$

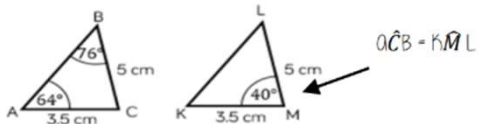
Ratio & Scale

The car image is 10cm

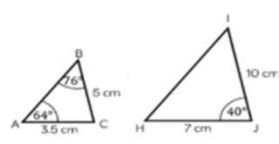
Image : Real life
1cm : 300cm
 $\times 10$ \rightarrow 10cm : 300cm $\times 10$

Congruence & Similarity

Congruent shapes are identical – all corresponding sides and angles are the same size



Because all the angles are the same and $OC=KM$, $BC=LM$ triangles OBC and KLM are congruent



Because all angles are the same, but all sides are enlarged by 2 OBC and HU are similar

Congruence in Triangles

Triangles are congruent if they satisfy any of the following conditions

Side-side-side

All three sides on the triangle are the same size

Angle-side-angle

Two angles and the side connecting them are equal in two triangles

Side-angle-side

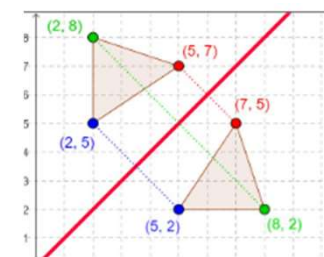
Two sides and the angle in-between them are equal in two triangles (it will also mean the third side is the same size on both shapes)

Right angle-hypotenuse-side

The triangles both have a right angle, the hypotenuse and one side are the same

Reflection

Reflected along $y = x$



Angle Facts

- Angles along a straight line add to 180°
 - Angles along a point add to 360°
 - Angles in a triangle add to 180°
 - Angles in quadrilaterals add to 360°
 - Vertically opposite angles add to 180°
- $a = c$ & $b = d$

