

Computing Year 10 Learning Journey



Your journey continues onto Year 11

Reviewing a graphic against client needs

Exporting a graphic

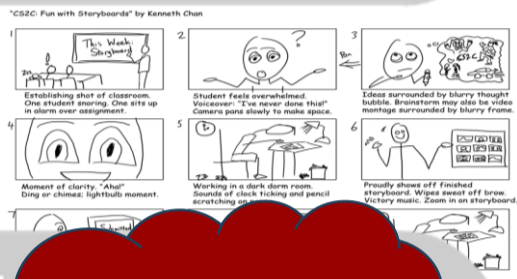


Resolutions and file types

Naming conventions

File structures

"CS2C: Fun with Storyboards" by Kenneth Chan



Advanced editing techniques

Creating new graphics



Combining graphics

Creation process

Preparation techniques



Deadlines and contingencies

Client brief

Work plan

Time frames

Use of digital graphics



Understanding digital graphics

Editing digital graphics

RO94 Digital Graphics Project

Creative i-media Yr 10

Your journey starts here!